

Alex Bartul

3D Character Animator

Portfolio - alexbartul.com

[linkedin.com/in/alexbartul/](https://www.linkedin.com/in/alexbartul/)

alexbartul@gmail.com

289-981-3035

EDUCATION

Sheridan College Oakville, ON, Canada 2015 - 2019
Bachelor of Applied Arts - Animation (Degree)

- Worked as a 3D Character Animator within a team on a third year group film
- Provided troubleshooting and technical support in Maya during film production

Humber College Toronto, ON, Canada grad. 2013
AutoCAD Designer Program (Certificate)

EXPERIENCE

SIRT Toronto, ON, Canada May 2018 - Aug 2018
3D Character Animator (Intern)

- Performed motion capture animation clean-up collaboratively with animation team
- Independently researched photogrammetry techniques for a VR project
- Other responsibilities included 3D scan processing and re-topology, modelling and texturing, clothing and hair simulation and technical problem solving within Maya

Multiflex Inc. Scarborough, ON, Canada May 2014 - July 2015
Drafter/ AutoCAD Designer

- Creatively designed interiors for both residential and commercial projects
- Worked well with project managers and interacted professionally with clients
- Always met deadlines for projects and exceeded clients expectations

H&Z corp. Mississauga, ON, Canada May 2012 - July 2013
Drafter/ AutoCAD Designer

- Efficiently made revisions to shop drawings according to project managers notes
- Produced working drawings for both residential and commercial projects
- Worked effectively and collaboratively within a design team

SKILLS

- 3D Character Animation 3 years
- Computer aided Drafting 3 years
- Autodesk Maya 2018
- Autodesk AutoCAD 2018
- Excellent teamwork and communication skills
- A positive attitude and strong attention to detail
- A proven ability to meet deadlines and adapt quickly
- Adobe Suite CS6
- FaceWare
- HairWorks
- Wrap 3.3
- Unity
- Substance Painter
- MarvelousDesigner